

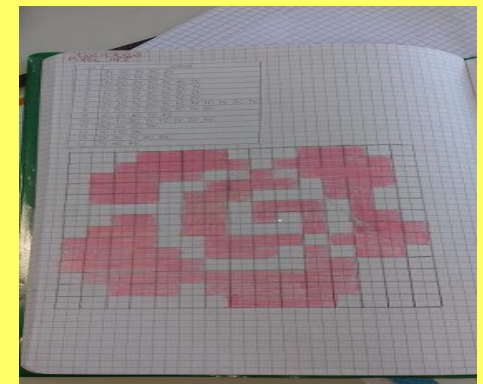
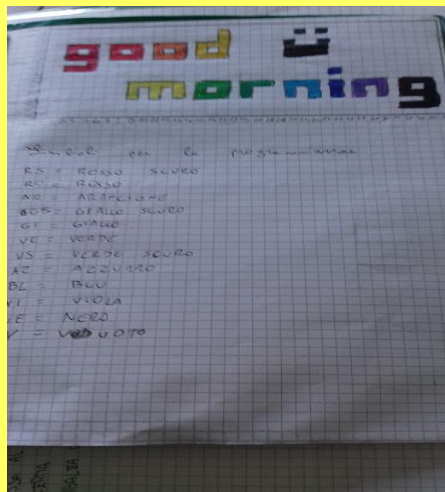
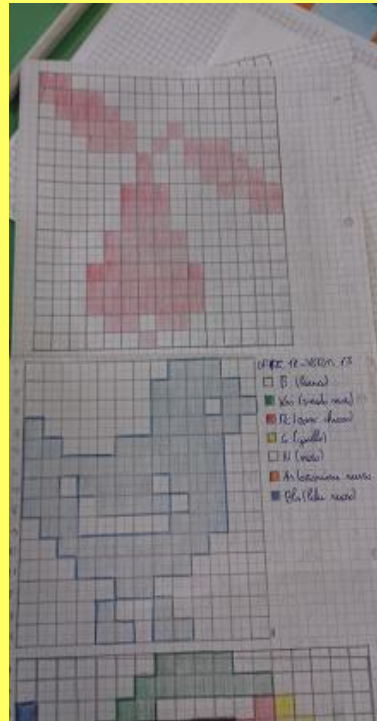
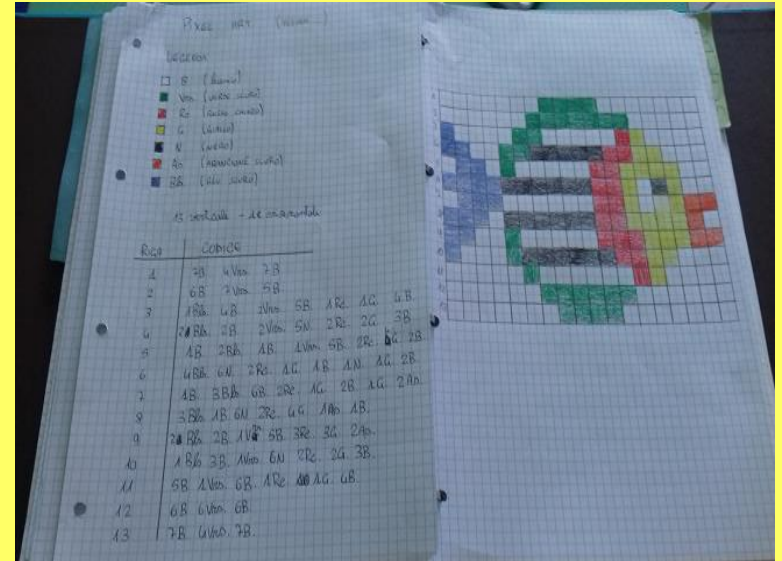
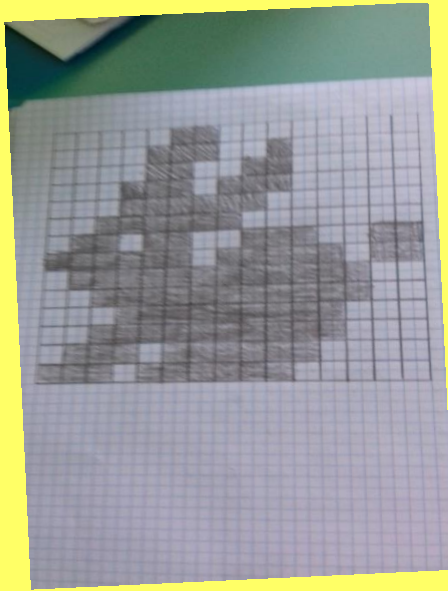
CODING IN CLASSE

«Che tu voglia svelare i segreti dell'universo, o semplicemente fare una bella carriera in questo 21° secolo, le basi della programmazione sono una materia essenziale da conoscere».

Stephen Hawking,



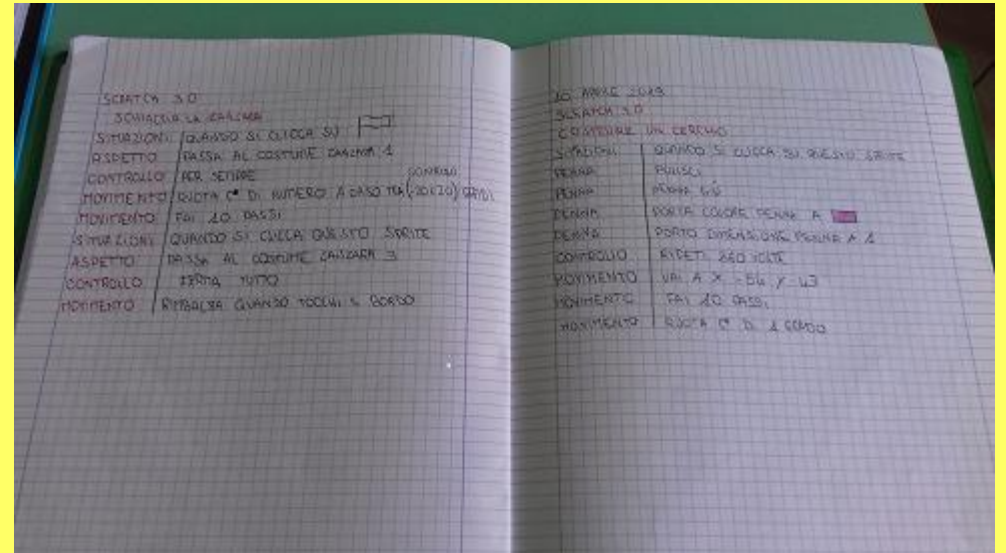
PIXEL ART

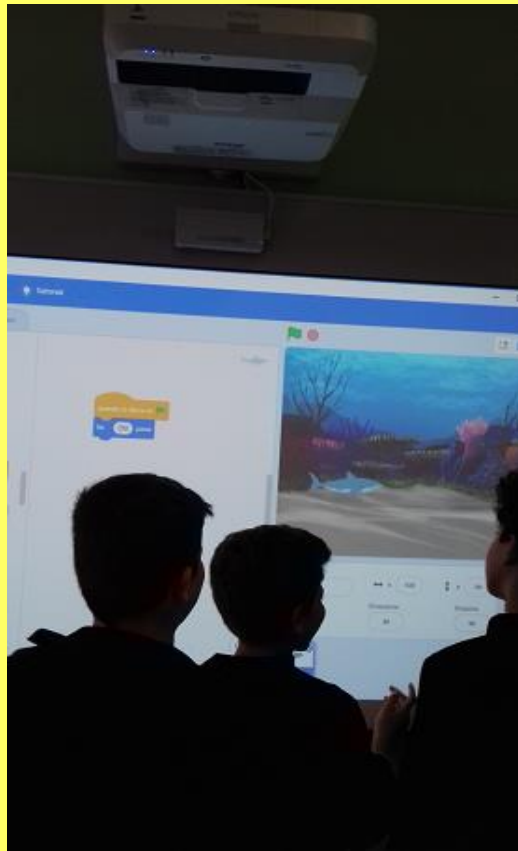


CODYROBY

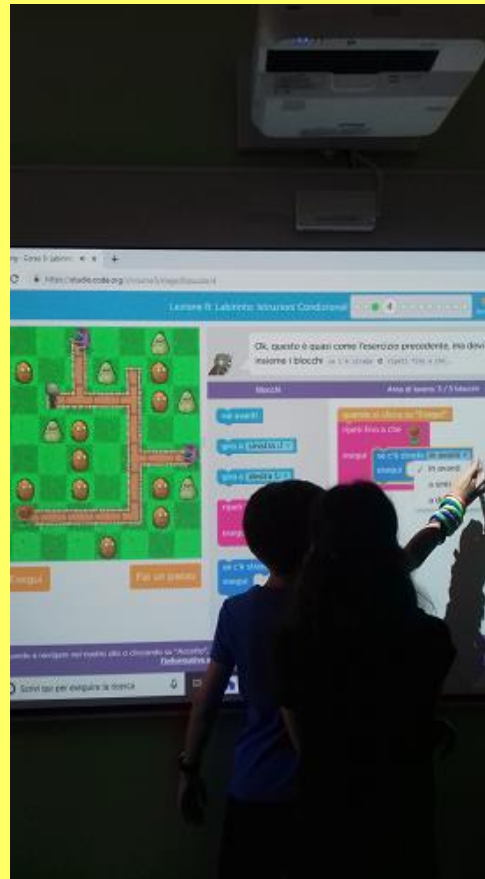
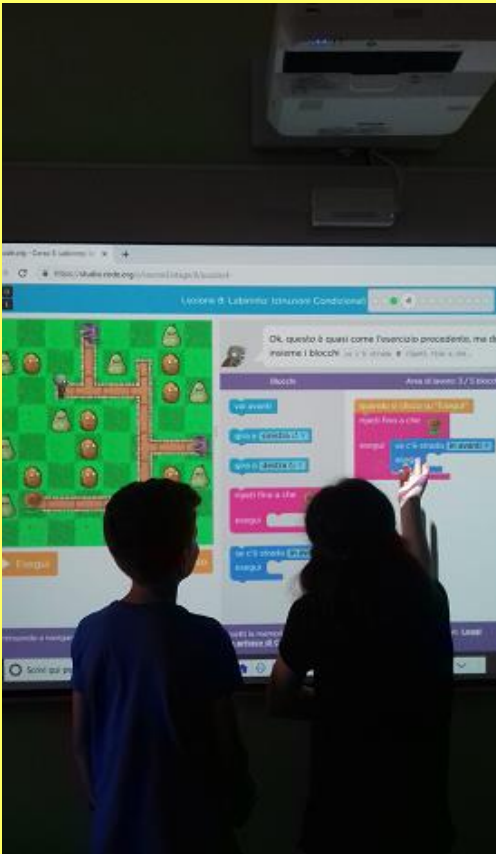


SCRATCH





CODE.ORG



ROBOTICA



*Bogliolo: «Non è una disciplina,
ma un metodo che si presta a
varie applicazioni»*